

# Rapid Design Component for Firemonkey Developers Guide

v1.3 / 2019-01-15



Rapid Design UX



Rapid Design Chart



Rapid Design LAB

***FMX*Design**

<http://www.fmxdesign.com>

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## Feature Description

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# Installation Guide

## ■ Rapid Design UX

1. Create a folder to store the components and unzip the zip file.
2. Run Delphi
3. Click IDE Menu : **Component > Install Packages > Add.** (Ref. Screenshot #1)
4. Select the folder for your IDE version and add the two [\*.bpl] files.  
*<YourFolder>\<IDE version>\RDesignUx\Win32\RDesignUX.bpl*  
*<YourFolder>\<IDE version>\RDesignUx\Win32\CERDesignUX.bpl*  
\* RDesignUX.bpl should be installed prior to CERDesignUX.bpl.
5. Click IDE Menu : **Tools > Options > Language(Environment Option) > Delphi Options > Library > Selected Platform** and add directories to **Library path.** (Ref. Screenshot #2)

	Platform	Library path
UX	Win32	<i>&lt;YourFolder&gt;\&lt;IDE version&gt;\RDesignUx \Win32</i>
	Win64	<i>&lt;YourFolder&gt;\&lt;IDE version&gt;\RDesignUx \Win64</i>
	Android	<i>&lt;YourFolder&gt;\&lt;IDE version&gt;\RDesignUx \Android</i>
	iOS32	<i>&lt;YourFolder&gt;\&lt;IDE version&gt;\RDesignUx \iOSDevice32</i>
	iOS64	<i>&lt;YourFolder&gt;\&lt;IDE version&gt;\RDesignUx \iOSDevice64</i>
	OSX	<i>&lt;YourFolder&gt;\&lt;IDE version&gt;\RDesignUx \OSX32</i>

\* ios32 should also be added for the ios64 build.

6. Check the IDE **Tool Palette.** (Ref. Screenshot #3)

## ■ Rapid Design Chart

1. Create a folder to store the components and unzip the zip file.
2. Run Delphi
3. Click IDE Menu : **Component > Install Packages > Add.** (Ref. Screenshot #1)
4. Select the folder for your IDE version and add the [\* .bpl] files.  
*<YourFolder>\<IDE version>\RDesignChart\Win32\RDesignChart.bpl*
5. Click IDE Menu : **Tools > Options > Language(Environment Option) > Delphi Options > Library > Selected Platform** and add directories to **Library path.** (Ref. Screenshot #2)

	<b>Platform</b>	<b>Library path</b>
Chart	Win32	<i>&lt;YourFolder&gt;\&lt;IDE version&gt;\RDesignChart\Win32</i>
	Win64	<i>&lt;YourFolder&gt;\&lt;IDE version&gt;\RDesignChart\Win64</i>
	Android	<i>&lt;YourFolder&gt;\&lt;IDE version&gt;\RDesignChart\Android</i>
	iOS32	<i>&lt;YourFolder&gt;\&lt;IDE version&gt;\RDesignChart\iOSDevice32</i>
	iOS64	<i>&lt;YourFolder&gt;\&lt;IDE version&gt;\RDesignChart\iOSDevice64</i>
	OSX	<i>&lt;YourFolder&gt;\&lt;IDE version&gt;\RDesignChart\OSX32</i>

\* ios32 should also be added for the ios64 build.

6. Check the IDE **Tool Palette.** (Ref. Screenshot #4)

## ■ Rapid Design LAB

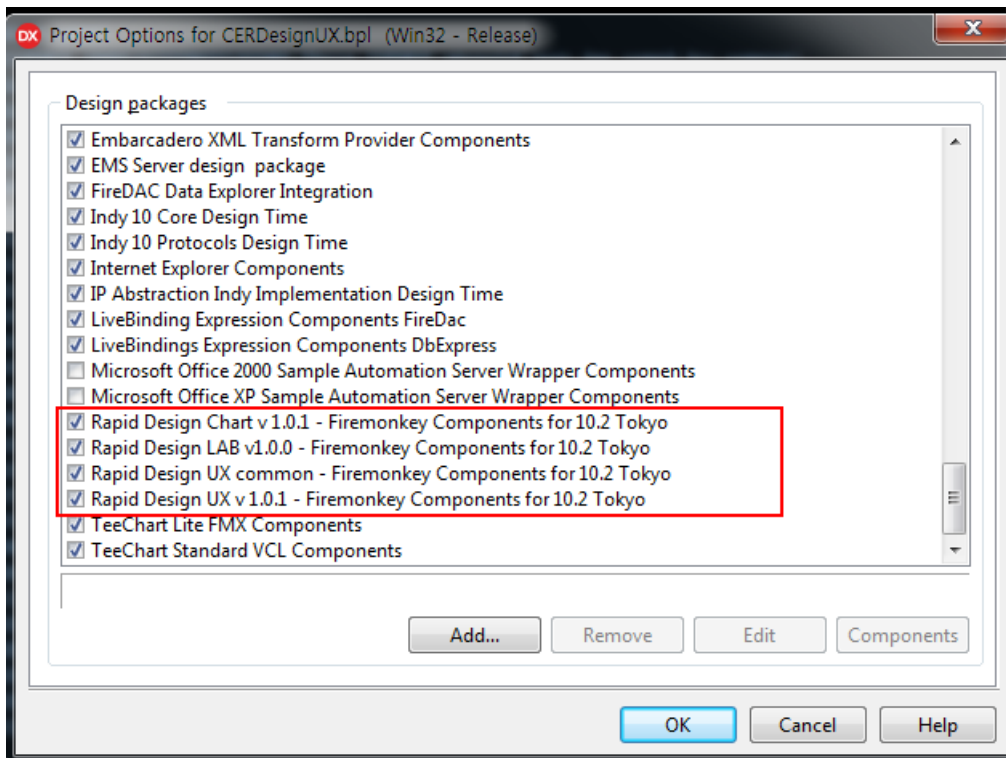
1. Create a folder to store the components and unzip the zip file.
2. Run Delphi
3. Click IDE Menu : **Component > Install Packages > Add.** (Ref. Screenshot #1)
4. Select the folder for your IDE version and add the [\* .bpl] files.  
*<YourFolder>\<IDE version>\RDesignLAB\Win32\RDesignLAB.bpl*
5. Click IDE Menu : **Tools > Options > Language(Environment Option) > Delphi Options > Library > Selected Platform** and add directories to **Library path.** (Ref. Screenshot #2)

	Platform	Library path
LAB	Win32	<i>&lt;YourFolder&gt;\&lt;IDE version&gt;\ RDesignLAB \Win32</i>
	Win64	<i>&lt;YourFolder&gt;\&lt;IDE version&gt;\ RDesignLAB \Win64</i>
	Android	<i>&lt;YourFolder&gt;\&lt;IDE version&gt;\ RDesignLAB \Android</i>
	iOS32	<i>&lt;YourFolder&gt;\&lt;IDE version&gt;\ RDesignLAB \iOSDevice32</i>
	iOS64	<i>&lt;YourFolder&gt;\&lt;IDE version&gt;\ RDesignLAB \iOSDevice64</i>
	OSX	<i>&lt;YourFolder&gt;\&lt;IDE version&gt;\ RDesignLAB \OSX32</i>

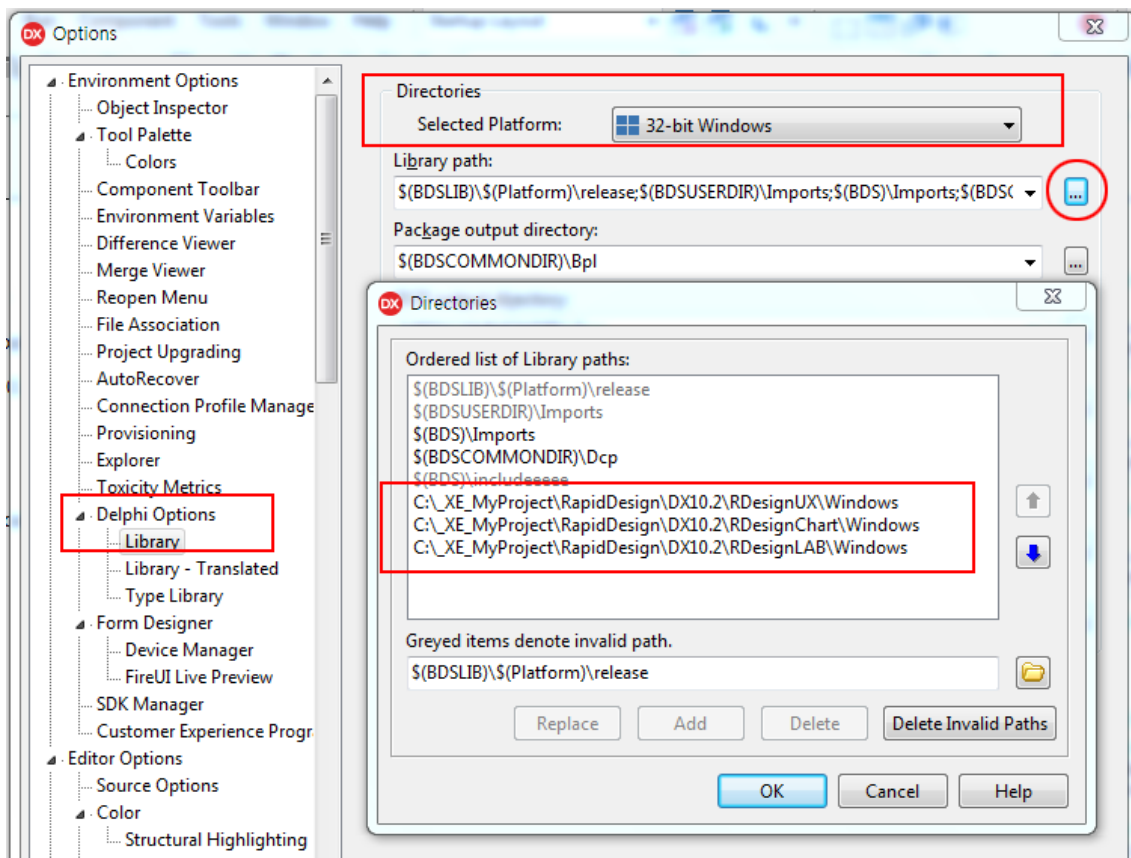
\* ios32 should also be added for the ios64 build.

6. Check the IDE **Tool Palette.** (Ref. Screenshot #5)

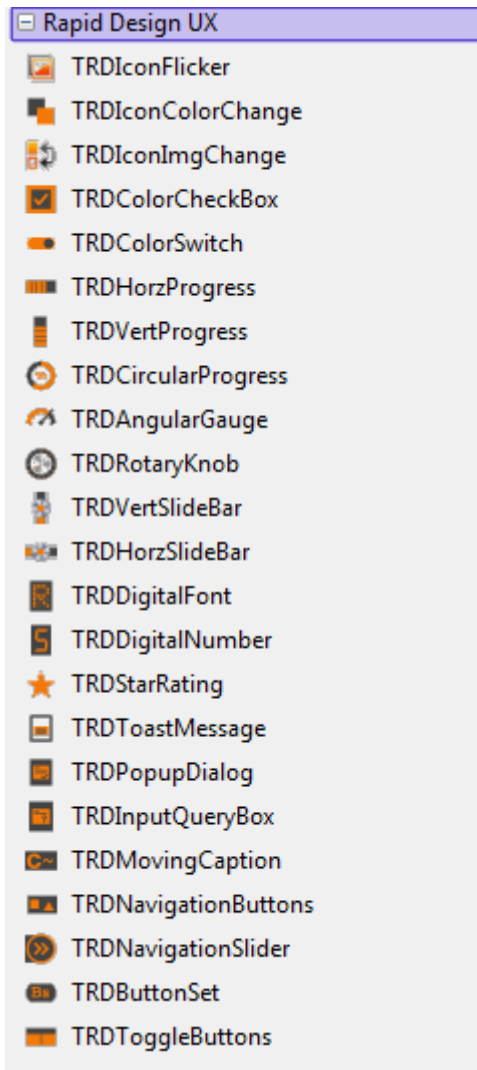
# Installation Screenshot



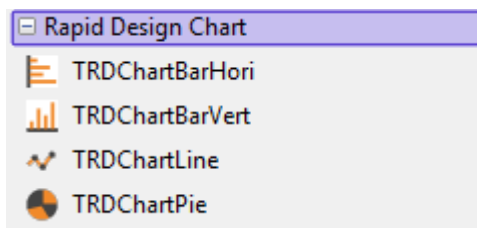
<Screenshot #1>



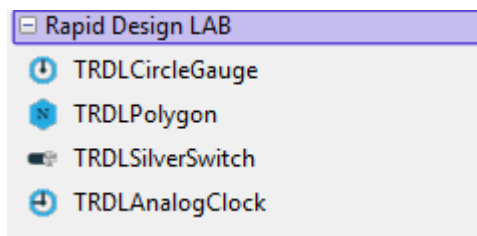
<Screenshot #2>



<Screenshot #3>



<Screenshot #4>

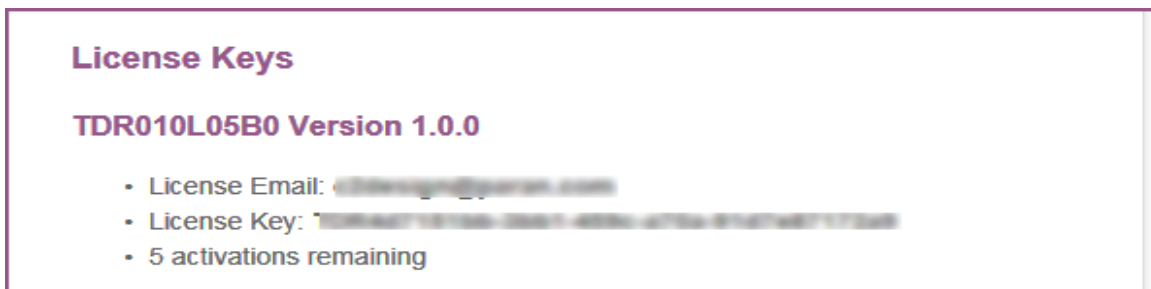


<Screenshot #4>

# License Register Guide

(This License Register Guide is not required for trial or free products users.)

1. Unzip the **LicenseManager.zip** file from your Rapid Design folder.
2. Run **FDLicenseManager.exe**
3. You can find the License key from your FMX Design order complete email.




- Activation count means your granted user's number.
4. Select and Ctrl-C your License key.
  5. In **FDLicenseManager.exe** input your email and Ctrl-V your License key.
  6. Click [[License Register](#)] button.  
If your key is valid you can see the "Successfully License has been activated in this system!" message and License Register is completed.








- In the case of a multi-user product, the same license key is used and register separately on each user system by ***FDLicenseManager.exe***.
- Before running ***FDLicenseManager.exe***, your system should be connected internet. But in delphi, Rapid Design component is not need to connect internet.
- If you want to move Rapid Design component to another system, unregister by click [\[Delete License\]](#) button. And run ***FDLicenseManager.exe*** in another system and register again.
- If you build and run the Rapid Design component in delphi without registering the license, you will see the following message : *“This is a Unregistered of Rapid Design. If you have the License key of this, register it as License Manager.”*
- Therefore, be sure to register the license before using the Rapid Design component so that the registration message does not appear.
- If you have any problems registering your license, please contact [FMXDesign.com](http://FMXDesign.com) at any time.


# Rapid Design UX

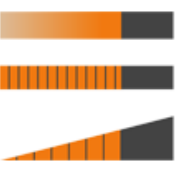
<b>TRDIconFlicker</b>		<b>Property</b>
	<ul style="list-style-type: none"> <li># Button with a touch effect applied to the selected image.</li> <li># Touch blink time adjustment.</li> <li># Text can be placed on the top or bottom or right.</li> <li># Automatic resizing based on TextFont size.</li> <li># Text colors can be set.</li> <li># Applying user action to <b>OnFlickerFinish</b> event.</li> </ul>	<ul style="list-style-type: none"> <li><i>BitmapIcon</i></li> <li><i>Duration</i></li> <li><i>TextPosition</i></li> <li><i>TextFont.Size</i></li> <li><i>TextColor</i></li> </ul>


<b>TRDIconImageChange</b>		<b>Property</b>
	<ul style="list-style-type: none"> <li># Two images are applied to the OnMouseDown and OnMouseUp events, respectively.</li> <li># Text can be placed on the top or bottom or right.</li> <li># Automatic resizing based on TextFont size.</li> <li># Text color can be set.</li> <li># Touched text color can be set</li> <li>#Applying User Action to <b>OnMouseDown</b> and <b>OnMouseUp</b> event.</li> </ul>	<ul style="list-style-type: none"> <li><i>BitmapIcon,</i></li> <li><i>BitmapIconTouch</i></li> <li><i>TextPosition</i></li> <li><i>TextFont.Size</i></li> <li><i>TextColor</i></li> <li><i>TextTouchColor</i></li> </ul>


<b>TRDIconColorChange</b>		<b>Property</b>
	<ul style="list-style-type: none"> <li># Button icon image</li> <li># Button icon that changes color when touched.</li> <li># Text can be placed on the top or bottom or right.</li> <li># Automatic resizing based on TextFont size.</li> <li># Text color can be set.</li> <li># Applying User Action to <b>OnMouseDown</b> and <b>OnMouseUp</b> event.</li> </ul>	<ul style="list-style-type: none"> <li><i>BitmapIcon</i></li> <li><i>ColorTouch,</i></li> <li><i>TextPosition</i></li> <li><i>TextFont.Size</i></li> <li><i>TextColor</i></li> </ul>


<b>TRDColorCheckBox</b>		<b>Property</b>
	<ul style="list-style-type: none"> <li># The size of the box can be freely resized.</li> <li># Check icon and background colors can be set.</li> <li># The thickness of the check icon and border can be freely resized.</li> <li># Border visible can be set.</li> <li># Two types of Circle and Rectangle.</li> <li># Use <b>OnChange</b> event</li> </ul>	<ul style="list-style-type: none"> <li><i>Height, Width</i></li> <li><i>ColorCheck, ColorBackground</i></li> <li><i>ThicknessCheck,</i></li> <li><i>ThicknessBorder</i></li> <li><i>BorderVisible</i></li> <li><i>ShapeType</i></li> </ul>


<b>TRDColorSwitch</b>		<b>Property</b>
	<ul style="list-style-type: none"> <li># The size of the switch can be freely resized.</li> <li># On/Off switch and background colors can be set.</li> <li># Two types of Circle and Rectangle.</li> <li># Three types of Switch Mode</li> <li># Use <b>OnChange</b> event</li> </ul>	<i>Width, Height            ColoON, ColorOFF, ColorSwitch            ShapeType            SwitchMode</i>


<b>TRDHorzProgress / TRDVertProgress</b>		<b>Property</b>
	<ul style="list-style-type: none"> <li># Can be freely resized without restrictions.</li> <li># Value Bar and background colors can be set.</li> <li># Apply gradient and image to Value Bar</li> <li># Setting splitter Interval and Visible.</li> <li># Two types of Rectangle and Triangle.</li> </ul>	<i>Width, Height            ColorFill, ColorRange            Color.Kind            SplitterDistance, SplitterVisible            ShapeType</i>


<b>TRDCircularProgress</b>		<b>Property</b>
	<ul style="list-style-type: none"> <li># The thickness of the circle can be freely resized.</li> <li># Value arc and background colors can be set.</li> <li># Text font and size settings.</li> <li># Value ranges from 0 to 100(%)</li> <li># Check icon is displayed when value is 100.</li> </ul>	<i>Thickness            ColorValue, ColorBackground,            ColorRange            TextFont</i>


<b>TRDAngularGauge</b>		<b>Property</b>
	<ul style="list-style-type: none"> <li># The thickness of the arc can be freely resized.</li> <li># Angle setting range of arc is freely set between 20 ~ 360 degrees.</li> <li># Value arc and background colors can be set.</li> <li># Needle color and visible can be set.</li> <li># Text font and size and visible settings.</li> <li># Min/Max range of value</li> </ul>	<i>Thickness,            RangeAngle              ColorValue, ColorBackground,            ColorRange            ColorNeedle, NeedleVisible            TextFont, TextVisible            ValueMin, ValueMax</i>


<b>TRDRotaryKnob</b>		<b>Property</b>
	<ul style="list-style-type: none"> <li># The size of the circle can be freely resized.</li> <li># Division and background colors can be set.</li> <li># Division base and round colors can be set.</li> <li># Rotated by the division angle.</li> <li># Value ranges from 0 to 100(%)</li> <li># Two knob types of silver and black.</li> <li># Use <b>OnChange</b> event</li> </ul>	<i>Height, Width ColorDivision, ColorBackground ColorDivisionBase, ColorRound Division Value KnobTyp</i>


<b>TRDHorzSlideBar / TRDVertSliderBar</b>		<b>Property</b>
	<ul style="list-style-type: none"> <li># Slide and range colors can be set.</li> <li># Three types of thickness.</li> <li># Three types of knob.</li> <li># Set movement range by frequency</li> <li># Read only can be set.</li> <li># Use <b>OnChange</b> event</li> </ul>	<i>ColorValue, ColorRange. ThicknessType KnobType Frequency IsReadOnl</i>


<b>TRDDigitalFont</b>		<b>Property</b>
	<ul style="list-style-type: none"> <li># Display alphabet letters, numbers and special characters (A~Z, 0~9, - % ; : . ,)</li> <li># Margin can be set.</li> <li># Font and background colors can be set.</li> </ul>	<i>DigitalChar  MarginRate ColorFont, ColorBackground</i>


<b>TRDDigitalNumber</b>		<b>Property</b>
	<ul style="list-style-type: none"> <li># Display numbers and special characters (0~9, - : .)</li> <li># Font and background colors can be set.</li> </ul>	<i>Number  ColorNumber, ColorBackground</i>


<b>TRDStarRating</b>		<b>Property</b>
	<ul style="list-style-type: none"> <li># The size can be freely resized.</li> <li># Star colors can be set.</li> <li># Value ranges from 0 to 5</li> <li># Use <b>OnStarChange</b> event</li> </ul>	<i>Height, Width ColorStar Value</i>


<b>TRDToastMessage</b>		<b>Property</b>
	<p><b># Drop this component on the Main Form of your app.</b> (The parent of this component must be the TForm.)</p> <ul style="list-style-type: none"> <li># Automatically scaled to fit the screen size.</li> <li># Text color and background colors can be set.</li> <li># Shadow visible can be set.</li> </ul> <p># Use <b>ShowToastMessage</b>( <i>Msg:string</i>; <i>ShowTime:single = 3.0</i>; <i>MarginBottom:single = 100</i>);</p> <ul style="list-style-type: none"> <li># If the <b>ShowTime</b> and <b>MarginBottom</b> parameters are omitted, the default values of 3 seconds and 100 are used.</li> <li># Use <b>CloseToast</b>() : Immediately close regardless of the <i>ShowTime</i> value</li> </ul>	<p><i>ColorMessage, ColorBackground</i> <i>Shadow</i></p>


<b>TRDPopupDialog</b>		<b>Property</b>
	<p><b># Drop this component on the Main Form of your app.</b> (The parent of this component must be the TForm.)</p> <ul style="list-style-type: none"> <li># Automatically scaled to fit the screen size.</li> <li># Message and background colors can be set.</li> <li># Text button color can be set.</li> <li># Shadow visible can be set.</li> <li># Popup dialog background can be blurred in 3 steps.</li> </ul> <p># Use <b>ShowPopupDialog</b>( <i>Title, Msg:string</i>; <i>LeftTextButton:string = 'Cancel'</i>; <i>RightTextButton:string = 'Apply'</i>);</p> <ul style="list-style-type: none"> <li># If the <b>LeftTextButton</b> and <b>RightTextButton</b> parameters are omitted, the default string of 'Cancel' and 'Apply' are used.</li> <li># Use <b>OnLeftTextButtonClick</b> and <b>OnRightTextButtonClick</b> event</li> </ul>	<p><i>ColorMessage, ColorBackground</i> <i>ColorTextButton.</i> <i>Shadow</i> <i>BackgroundBlur</i></p>


<b>TRDInputDialogBox</b>		<b>Property</b>
	<p><b># Drop this component on the Main Form of your app.</b> (The parent of this component must be the TForm.)</p> <ul style="list-style-type: none"> <li># Automatically scaled to fit the screen size.</li> <li># Message and background colors can be set.</li> <li># Text button color can be set.</li> <li># Shadow visible can be set.</li> <li># Popup dialog background can be blurred in 3 steps.</li> <li># TEdit properties such as password and prompt can be used in Input Edit.</li> </ul> <p># Use <b>ShowQueryBox</b>( <i>InputLabel:string</i> );</p> <ul style="list-style-type: none"> <li># Use <b>OnApplyButtonClick</b> and <b>OnCancelButtonClick</b> event.</li> <li># The string entered by the user is stored in <b>InputString</b>.</li> </ul>	<p><i>ColorMessage, ColorBackground</i> <i>ColorTextButton</i> <i>Shadow</i> <i>BackgroundBlur</i> <i>EditPassword,</i> <i>EditTextPrompt..etc.</i></p>

TRDMovingCaption		Property
	<ul style="list-style-type: none"> <li># Caption background and Text colors can be set.</li> <li># Text font and size settings.</li> <li># Enter the caption on Text</li> <li># The caption moving speed can be set.</li> <li># Repeat playback is possible.</li> <li># Set IsStart to True for moving caption.</li> </ul>	<ul style="list-style-type: none"> <li><i>BackgroundColor, TextColor</i></li> <li><i>TextFont</i></li> <li><i>Text</i></li> <li><i>Velocity.</i></li> <li><i>Loop</i></li> <li><i>IsStar</i></li> </ul>

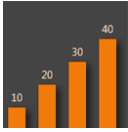
TRDNavigationButtons		Property
	<ul style="list-style-type: none"> <li><b># Add images in the right-click menu or double-click component.</b></li> <li># Button icons automatically created by the number of selected images.</li> <li># Button Text and background colors can be set.</li> <li># Text of each button can be specified separately.</li>   <li># Use <b>OnImageButtonClick</b> event.</li> <li># Click Button number is stored in <b>ClickIndex</b>.</li> </ul>	<ul style="list-style-type: none"> <li><i>ColorButtonText, ColorBackground</i></li> <li><i>ButtonText</i></li>   <li><i>ClickIndex</i></li> </ul>

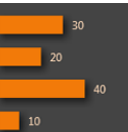
TRDNavigationSlider		Property
	<ul style="list-style-type: none"> <li><b># Add images in the right-click menu or double-click component.</b></li> <li># Button icons automatically created by the number of selected images.</li> <li># Button Text and background colors can be set.</li> <li># Text of each button can be specified separately.</li> <li># Button text visible can be set.</li> <li># Background opacity can be set.</li> <li># Circle button color can be set.</li>   <li># Use <b>OnImageButtonClick</b> event.</li> <li># Click Button number is stored in <b>ClickIndex</b></li> </ul>	<ul style="list-style-type: none"> <li><i>ColorButtonText, ColorBackground</i></li> <li><i>ButtonText</i></li> <li><i>TextVisible</i></li> <li><i>BackgroundOpacity</i></li> <li><i>ColorShowCircle</i></li> </ul>


TRDButtonSet		Property
	<ul style="list-style-type: none"> <li># Buttons automatically created by the input number of button.</li> <li># Button space can be set.</li> <li># Text and Button colors can be set.</li> <li># Text of each button can be specified separately.</li> <li># Round of left and right buttons on both ends can be set.</li> <li># The size can be freely resized.</li> <li># Text font and size settings.</li>   <li># Use <b>OnButtonSetClick</b> event.</li> <li># Click Button number is stored in <b>ClickIndex</b></li> </ul>	<ul style="list-style-type: none"> <li><i>ButtonNo</i></li> <li><i>ButtonSpace</i></li> <li><i>ColorButton, ColorButtonText</i></li> <li><i>ButtonText</i></li> <li><i>IsRounded</i></li> <li><i>Width, Height</i></li> <li><i>TextFont</i></li> </ul>

<b>TRDToggleButtons</b>		<i>Property</i>
	<ul style="list-style-type: none"> <li># Buttons automatically created by the input number of button.</li> <li># Text of each button can be specified separately.</li> <li># Text and Button colors can be set.</li> <li># Top Line color of on/off can be set.</li>   <li># The size can be freely resized.</li> <li># Text font and size settings.</li>   <li># Use <b>OnButtonSetClick</b> event.</li> <li># Click Button number is stored in <b>ClickIndex</b></li> </ul>	<ul style="list-style-type: none"> <li><i>ButtonNo</i></li> <li><i>ButtonText</i></li> <li><i>ColorButton, ColorButtonText</i></li> <li><i>ColorTopLineOn,</i></li> <li><i>ColorTopLineOff</i></li> <li><i>Width, Height</i></li> <li><i>TextFont</i></li> </ul>

# Rapid Design Chart

<b>TRDChartBarVert</b>		<b>Property</b>
	<ul style="list-style-type: none"> <li># The graph spacing is automatically set according to the number of data.</li> <li># Graph maximum range can be specified.</li> <li># Graph start position(x,y) can be set.</li> <li># Bar width and color can be set.</li> <li># Bar shadow can be set.</li> <li># The background may be selected as color or gradient or image.</li> <li># Background opacity can be used to create multiple chart layers.</li> <li># Background stroke can be set.</li> <li># Text color, font and visible can be set.</li> </ul>	<ul style="list-style-type: none"> <li><i>Lines</i></li> <li><i>MaxHeight</i></li> <li><i>StartX, StartY</i></li> <li><i>BarWidth, BarColor</i></li> <li><i>Shadow</i></li> <li><i>BackgroundFill</i></li> <li><i>BackgroundOpacity</i></li> <li><i>BackgroundStroke</i></li> <li><i>TextColor, TextFont, TextVisible</i></li> </ul>

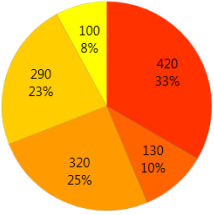
<b>TRDChartBarHori</b>		<b>Property</b>
	<ul style="list-style-type: none"> <li># The graph spacing is automatically set according to the number of data.</li> <li># Graph maximum range can be specified.</li> <li># Graph start position(x,y) can be set.</li> <li># Bar width and color can be set.</li> <li># Bar shadow can be set.</li> <li># The background may be selected as color or gradient or image.</li> <li># Background opacity can be used to create multiple chart layers.</li> <li># Background stroke can be set.</li> <li># Text color, font and visible can be set.</li> </ul>	<ul style="list-style-type: none"> <li><i>Lines</i></li> <li><i>MaxWidth</i></li> <li><i>StartX, StartY</i></li> <li><i>BarWidth, BarColor</i></li> <li><i>Shadow</i></li> <li><i>BackgroundFill</i></li> <li><i>BackgroundOpacity</i></li> <li><i>BackgroundStroke</i></li> <li><i>TextColor, TextFont, TextVisible</i></li> </ul>

<b>TRDChartLine</b>		<b>Property</b>
	<ul style="list-style-type: none"> <li># The graph spacing is automatically set according to the number of data.</li> <li># Graph maximum range can be specified.</li> <li># Graph start position(x,y) can be set.</li> <li># Line thickness and color can be set.</li> <li># Line shadow can be set.</li> <li># Circle color and diameter settings.</li> <li># Circle range width setting.</li> <li># The background may be selected as color or gradient or image.</li> <li># Background opacity can be used to create multiple chart layers.</li> <li># Background stroke can be set.</li> <li># Text color, font and visible can be set.</li> </ul>	<ul style="list-style-type: none"> <li><i>Lines</i></li> <li><i>MaxHeight</i></li> <li><i>StartX, StartY</i></li> <li><i>LineThickness, LineColor</i></li> <li><i>Shadow</i></li> <li><i>CircleColor, CircleDiameter</i></li> <li><i>RangeWidth</i></li> <li><i>BackgroundFill</i></li> <li><i>BackgroundOpacity</i></li> <li><i>BackgroundStroke</i></li> <li><i>TextColor, TextFont, TextVisible</i></li> </ul>



# TRDChartPie

## Property



- # Chart color is automatically set according to the number of data. (There are seven kinds of color.)
- # Three types of text items can be selectable. ( Value, Comment, Percentage(%) )
- # Data and comments are separated by '#'.  
ex) 100#Comment
- # Text color and font can be set.
- # Chart shadow setting.





*ColorType*

*TextItems*

*Lines*

*TextColor, TextFont  
Shadow*

# Rapid Design LAB

TRDLCircleGauge		Property
	<ul style="list-style-type: none"> <li># Gauge panel image can be selected with image file.</li> <li># Gauge needle image can be selected with image file.</li> <li># Text label can be set.</li> <li># Text color and font can be set.</li> <li># Text y position margin from bottom.</li> <li># Rotation angle of needle.</li> </ul>	<ul style="list-style-type: none"> <li><i>BitmapPanel</i></li> <li><i>BitmapNeedle</i></li> <li><i>TextLabel</i></li> <li><i>TextFont, TextColor</i></li> <li><i>TextBottomMargin</i></li> <li><i>ValueAngle</i></li> </ul>
TRDLPolygon		Property
	<ul style="list-style-type: none"> <li># Polygon color.</li> <li># Polygon vertices.( 3~12 )</li> </ul>	<ul style="list-style-type: none"> <li><i>ColorFill</i></li> <li><i>PolygonType</i></li> </ul>
TRDLSilverSwitch		Property
	<ul style="list-style-type: none"> <li># The size of the switch can be freely resized.</li> <li># On switch and background colors can be set.</li> <li># On/Off set.</li> <li># Use <b>OnChange</b> event</li> </ul>	<ul style="list-style-type: none"> <li><i>ColorOn, ColorOFF</i></li> <li><i>IsChecked</i></li> </ul>
TRDLAnalogClock		Property
	<ul style="list-style-type: none"> <li># Clock image can be selected with image file.</li> <li># Hour hand image can be selected with image file.</li> <li># Minute hand image can be selected with image file.</li> <li># Second hand image can be selected with image file.</li> </ul>	<ul style="list-style-type: none"> <li><i>BitmapClock</i></li> <li><i>BitmapHour</i></li> <li><i>BitmapMinute</i></li> <li><i>BitmapSecond</i></li> </ul>